



Design and technology Curriculum Overview

	Autumn	Spring	Summer
Reception	Structures <i>'Junk modelling'</i> Food Christmas Workshop	Textiles 'Bookmarks' Food Mother's Day breakfast	Structures 'Boats' Food Father's Day breakfast
Year One	Food 'Smoothies' Mechanisms <i>'Making a moving story book'</i>	Structures <i>'Constructing a windmill'</i>	Mechanisms 'Wheels and axles' Textiles 'Puppets'
Year Two	Food <i>'A balanced diet'</i> Mechanisms 'Fairground wheel'	Structures <i>'Baby bear's chair'</i>	Mechanisms <i>'Making a moving monster'</i> Textiles 'Pouches'
Year Three	Food <i>'Eating seasonally'</i> Mechanical systems <i>'Pneumatic toys'</i>	Structures <i>'Constructing a castle'</i>	Textiles 'cushions' Digital world <i>'Wearable technology'</i>
Year Four	Food <i>'Adapting a recipe'</i> Mechanical systems <i>'Making a slingshot car'</i>	Structures 'Pavilions'	Electrical systems 'Torches' Textiles 'Fastenings'
Year Five	Food <i>'Developing a recipe'</i> Mechanical systems <i>'Making a pop-up book'</i>	Structures 'Bridges'	Electrical systems 'Doodlers' Digital world <i>'Monitoring devices'</i>
Year Six	Food <i>'Come dine with me'</i> Mechanical systems <i>'Automata toys'</i>	Structures 'Playgrounds'	Electrical systems <i>'Steady hand game'</i> Digital world <i>'Navigating the world'</i>

